

Character Animator

Donna Carmenini

EXPERIENCE

- COGNITO COMICS** San Francisco, CA 2010-present
- ANIMATOR
- Currently working on “Operation Ajax” - a groundbreaking interactive graphic novel for the iPad.
 - Responsible for animation, composition, and scripting in a proprietary tool.
- TALL CHAIR, INC.** San Francisco, CA 2010
- ANIMATOR
- Worked on Cadbury’s Facebook game “Friday Town.”
 - Responsible for animating characters and objects as well as fixing custom rigs.
- HAVOK** San Francisco, CA 2008-2009
- ANIMATION LEAD
- Managed a student team animating several 3D characters and machines.
 - Worked with Havok’s proprietary physics software to integrate our animation into a demo showcasing the engine.
- CHARTER ROAD PRODUCTIONS, INC.** Suisun City, CA 2007-2010
- ANIMATOR
- Worked on “Reprogrammed” – an upcoming animated television show.
 - Responsible for animating a wide variety of characters including humanlike bipeds, utility robots, and spiders.
 - Held a leadership position running meetings and critiques in the Lead Animator’s absence, identifying and creating custom Maya tools for the animation team, and working on cleanup animation.
- CREDITRISKMONITOR** Valley Cottage, NY 2005-present
- FREELANCE FLASH ANIMATOR & ARTIST
- Created web based training programs describing company services and animated web banners advertising the company’s presence in upcoming trade shows.
 - Responsible for art asset design, creation, and animation.

EDUCATION

- ANIMATION MENTOR** Emeryville, CA 2009-2011
- Certificate in Character Animation
- ACADEMY OF ART UNIVERSITY** San Francisco, CA 2005-2009
- B.F.A. in Animation

SKILLS

Advanced proficiency in Maya, Flash, Photoshop, and Illustrator